

# ASSISTIVE FEEDING USING FINGERTIP TACTILE SENSORS WITH RICH HAPTIC FEEDBACK



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## BACKGROUND

- > Assistive Dextrous Arm (ADA), a Personal Robotics Lab project: making a way to feed those who can't feed themselves, with a robotic arm
- > ADA uses custom fork with built-in force-torque (F/T) sensor to detect food, but would like to generalize to use any fork



Image: PRL

### Why is force-sensitivity necessary?

- > Control forces while skewering to account for food compliance and deformability
- > Detect bite acquisition from plate
- > Detect and safely stop during bite transfer to mouth

### Why are force-sensitive fingers necessary?

- > Fingers can allow a wide variety of items to be picked up, instead of relying on a custom utensil
- > Force sensitive finger wires do not get in the way and can be integrated with existing computer
- > Force sensitive fingers can be less expensive than an F/T sensor

## DESIGN PROCESS



Above:  
First GelSight prototype

Below:  
What GelSight sees when sensing a force

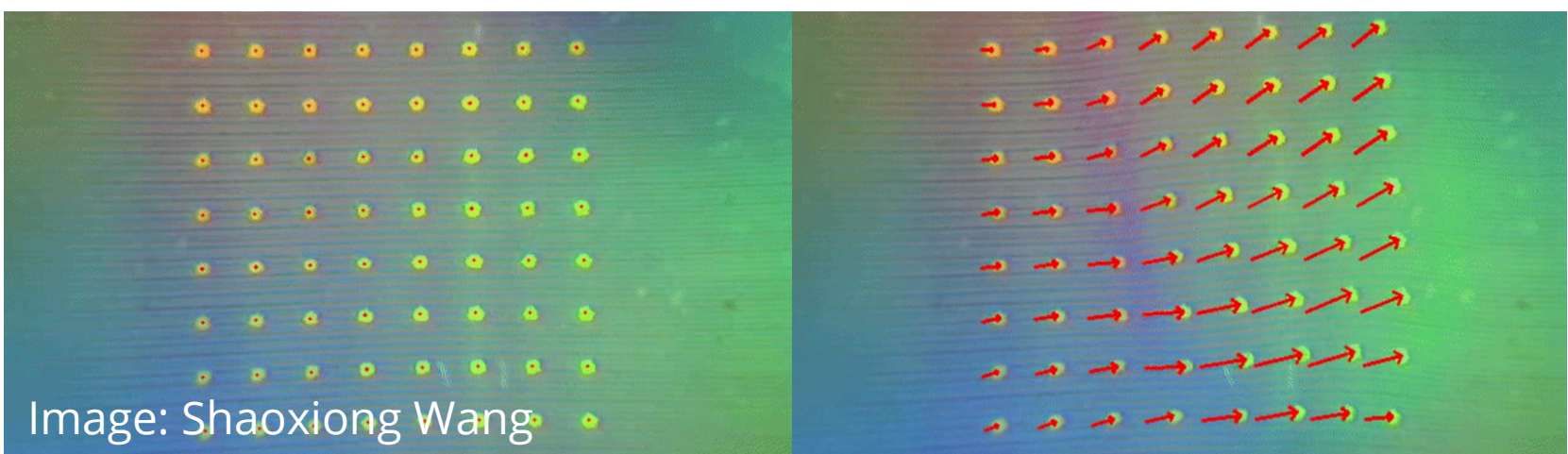
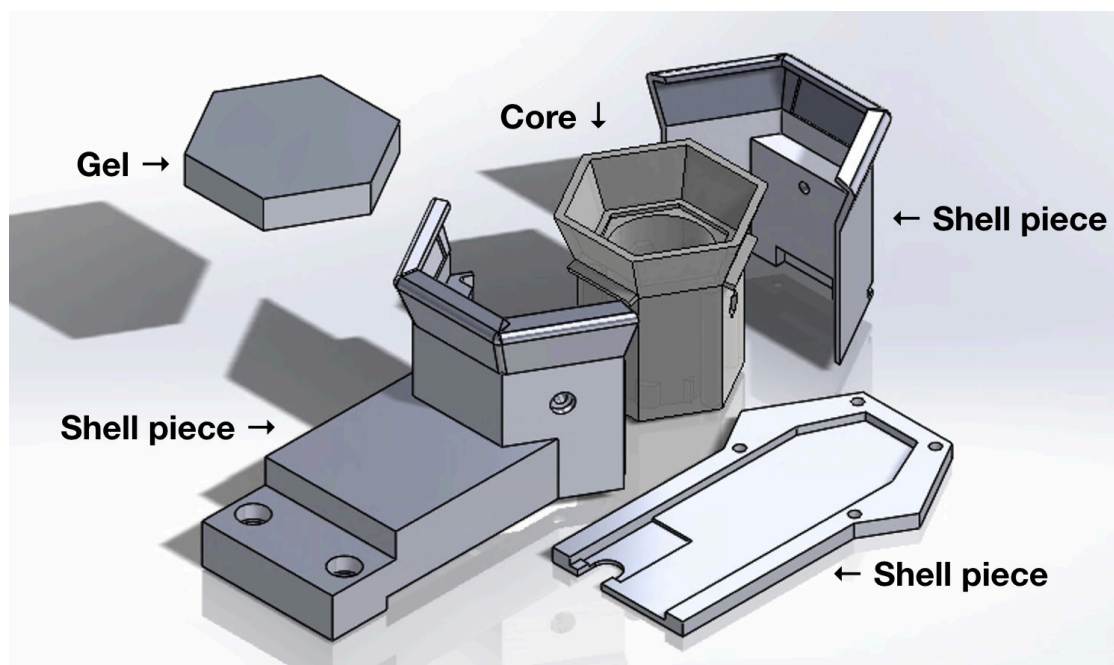


Image: Shaoxiong Wang

### Chosen design: GelSight

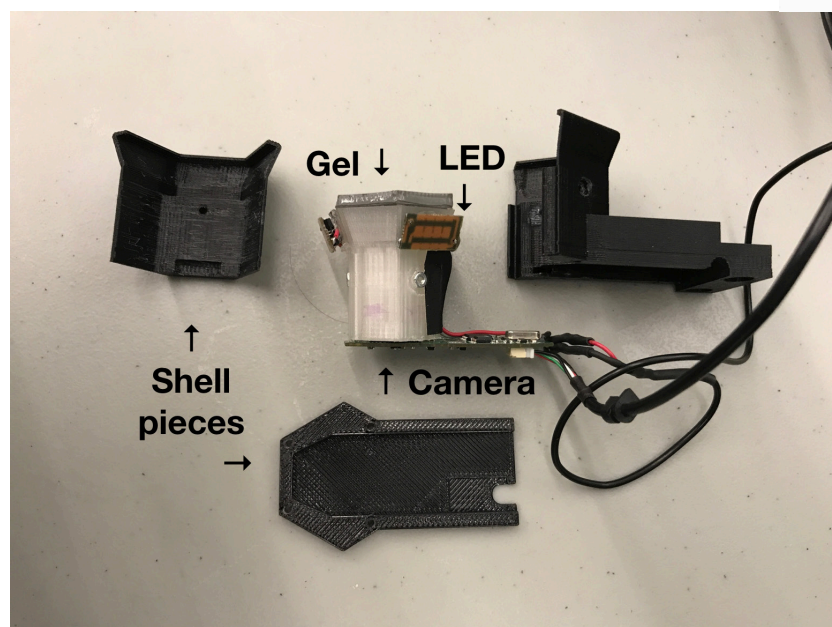
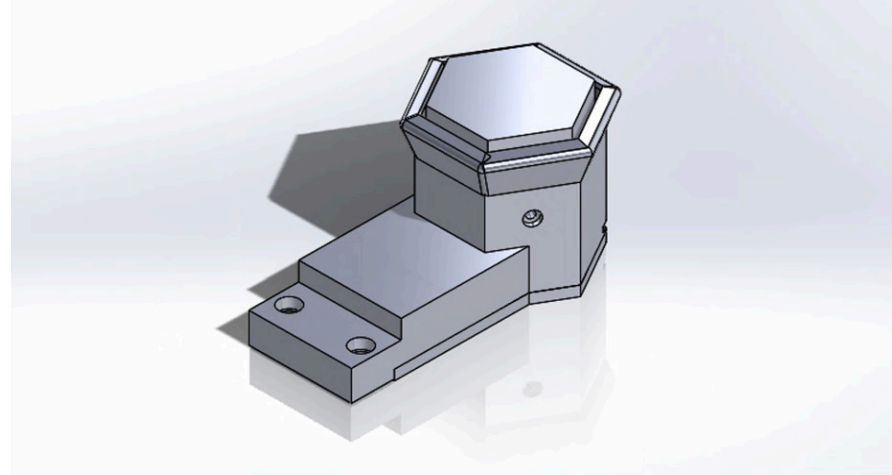
- > Created in the Adelson Lab at the Massachusetts Institute of Technology
- > Chosen due to simplicity, sensitivity, and robustness
- > How it works:
  - > Grid of dots on silicone, covered with gray layer
  - > Internally illuminated
  - > Internal camera records dot displacement
  - > Dot displacement is converted to force



Below and left:  
CAD model of original GelSight with exploded view showing 3D printed parts and gel

Below:

Teardown of GelSight prototype, showing 3D printed shell, translucent core, and electronics



- > Gel is attached to hexagonal acrylic plate and glued to core
- > Three LEDs are attached to the core to illuminate dots on gel

### Trip to Boston

Visited Adelson Lab in **December 2019** to meet with GelSight researchers:

- > Created our first GelSight prototype
- > Learned how to manufacture dot grid
- > Changed dot color to yellow from black to allow dots to be "removed" by turning off camera color channel
- > Experimented with software and received new software package

Challenge: make GelSight finger-sized so it can fit on the Kinova gripper



Image: Kinova

### My work since December has been focused on miniaturizing Gelsight

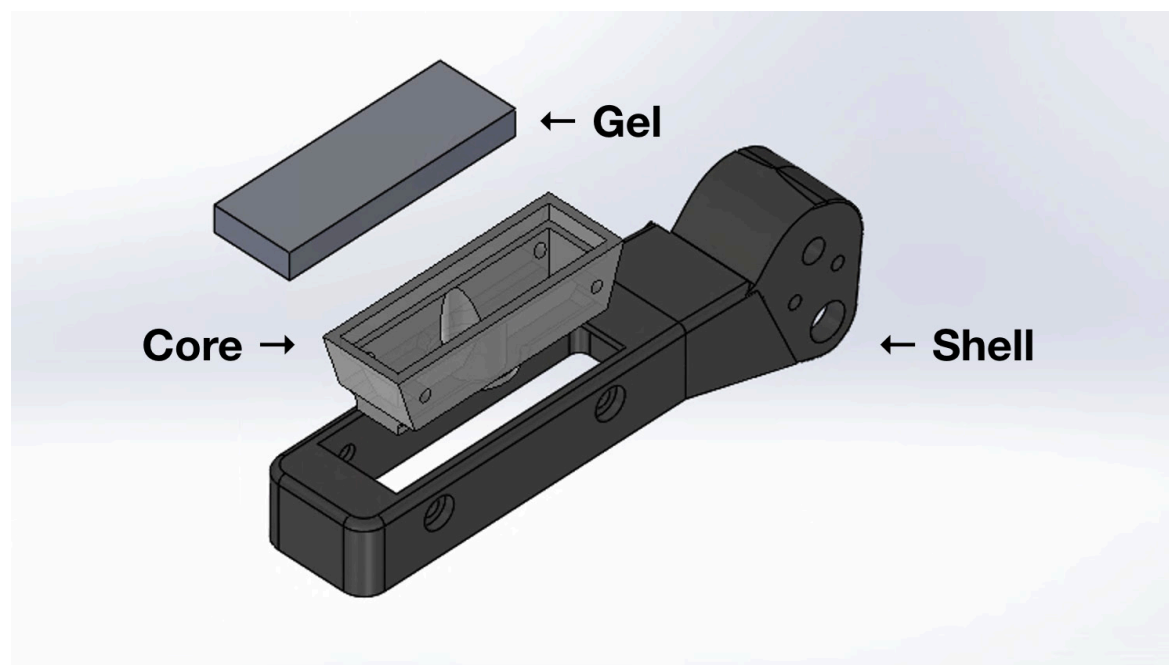


#### Goals:

- > Create force-sensitive alternative to existing Kinova gripper fingers
- > Keep finger design simple
- > Replace the top segment of the gripper finger

#### Challenges:

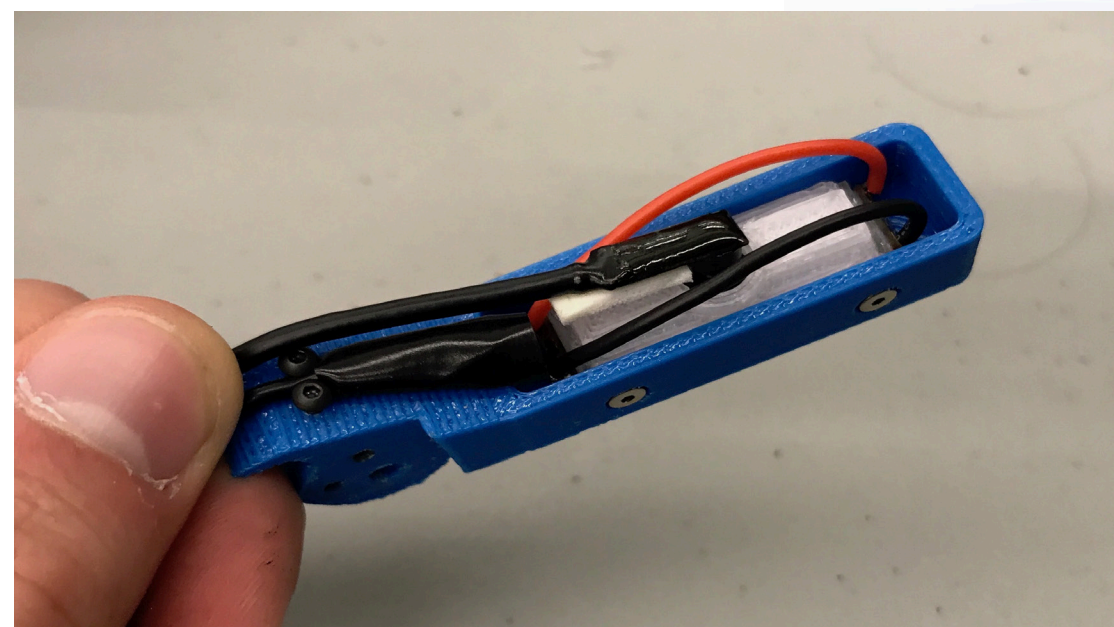
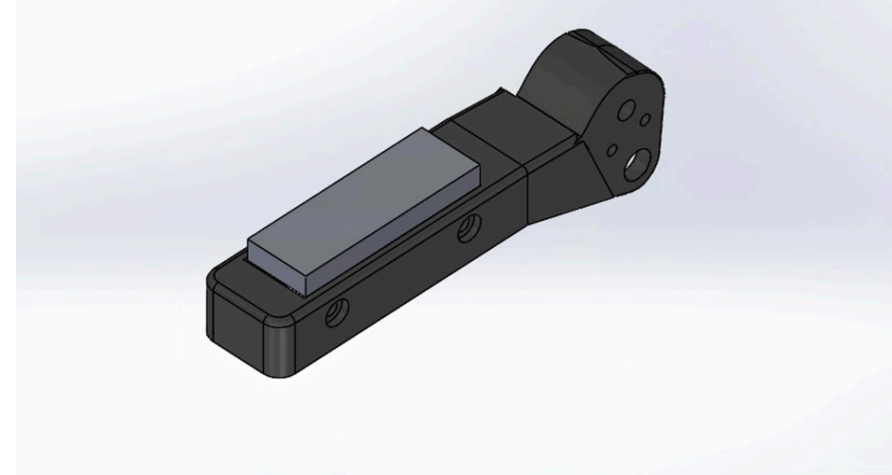
- > Work with proprietary Kinova hardware
- > Create a reliable, effective design



Below and left:  
CAD model of fingertip GelSight with exploded view showing 3D printed parts and gel

Below:

Backside of assembled fingertip GelSight prototype, showing camera and LED wires



- > Shell is one piece for simplicity
- > One LED on each end of the core provides illumination

### Design highlight: camera choice



Image: CitiScan

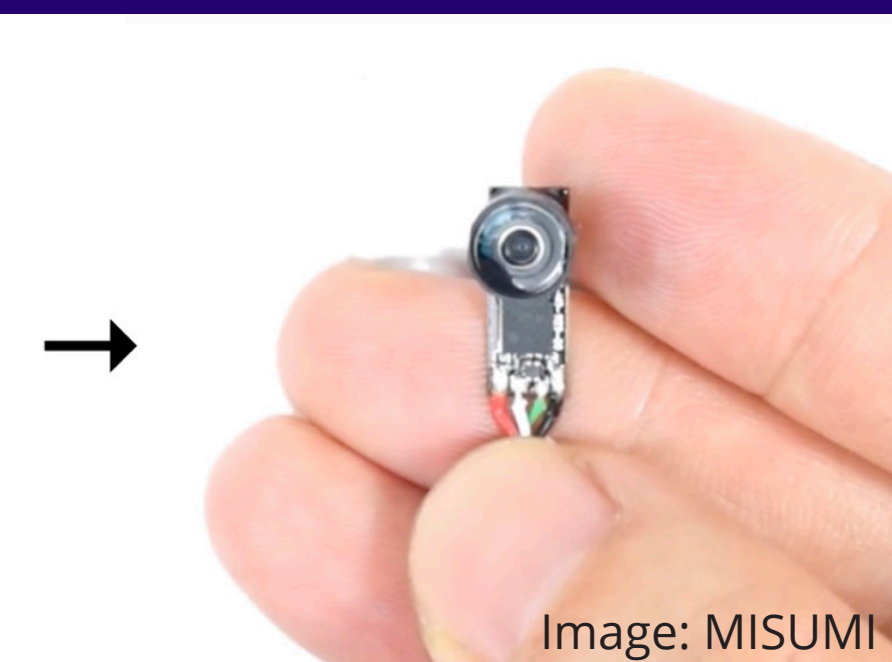


Image: MISUMI

#### Logitech C310 Webcam

- > Large: webcam sized
- > 720p
- > 60° field of view

Small, wide angle camera allows a smaller finger with a longer silicone gel pad

#### Misumi TD-BL31105

- > Small: fingernail sized
- > 1080p
- > 158° field of view

## MANUFACTURING PROCESS

### Manufacturing process

- 1) 3D print parts
- 2) Pour silicone
- 3) Create tracking dots
- 4) Add protection layer
- 5) Assemble with camera and LEDs
- 6) Install on Kinova hand



Above:

3D printed parts before assembly



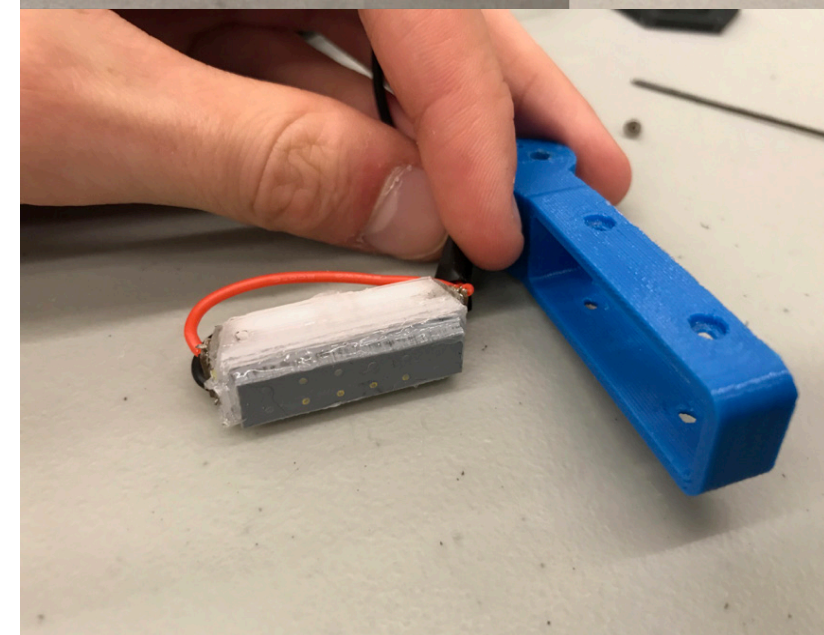
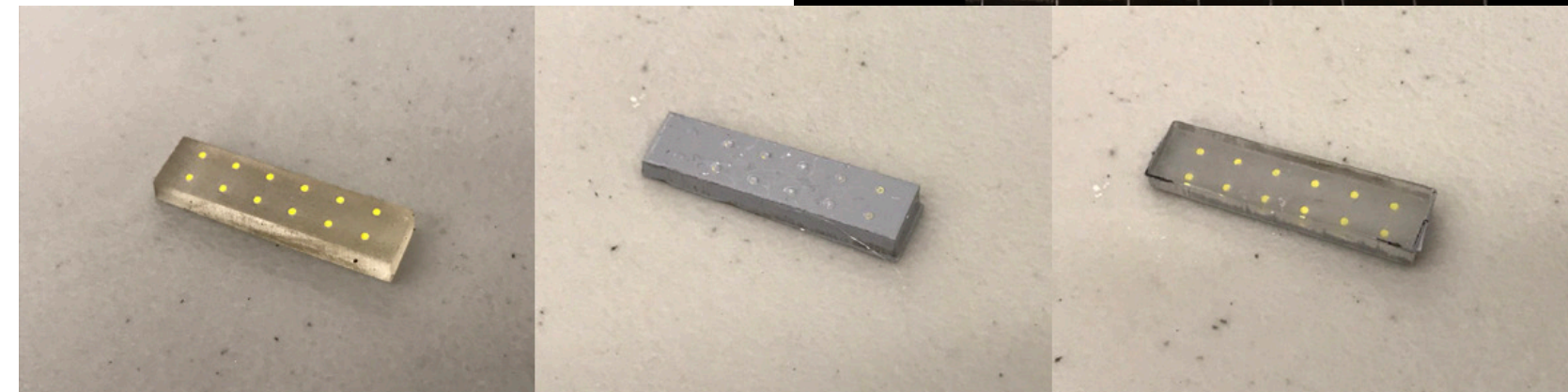
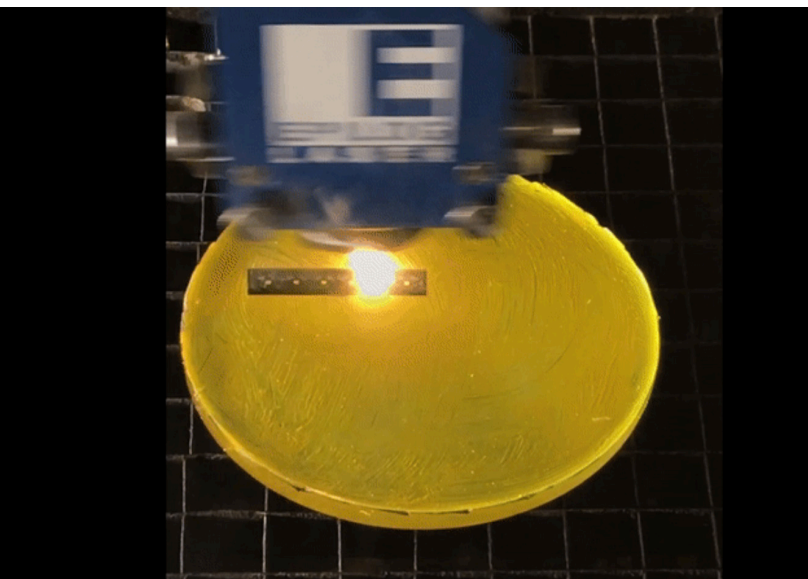
At left:

- > 3-6mm layer of transparent silicone poured into container and cured
- > Very thin yellow silicone layer added on top after curing

At right:  
Laser removes yellow layer to create dot pattern

Below:

Thin gray layer added to gel to block external light

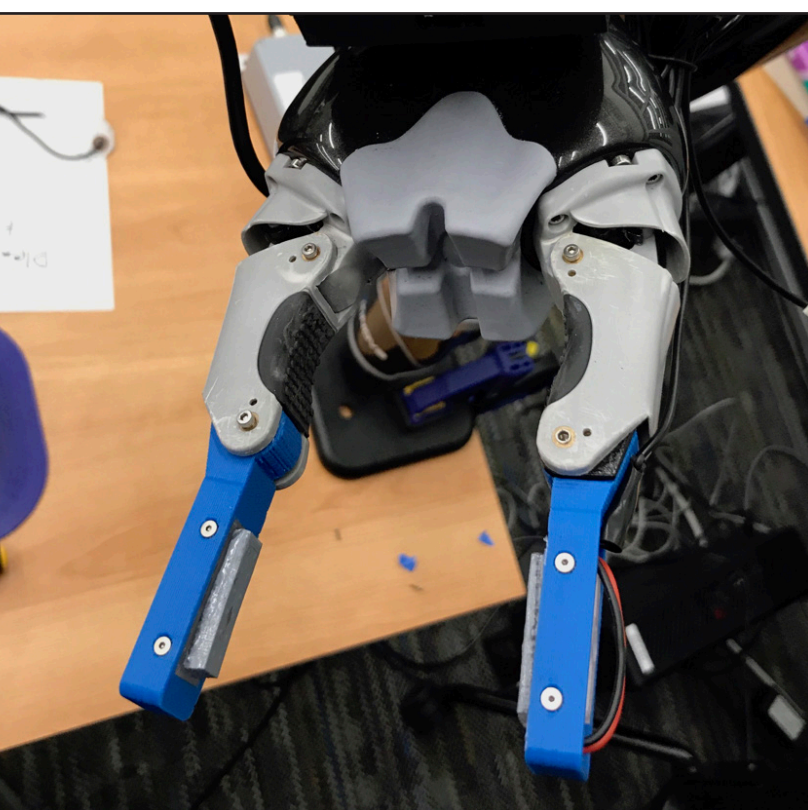


At left:

- > Silicone gel glued to core
- > LEDs glued to core sides for internal illumination

At right:

Complete fingertip GelSight attached to Kinova gripper, replacing original fingertips



## FUTURE WORK

### Design > Build > Test

- > Increase grip strength
- > Rectification for wide angle lens and more dots
- > Improve sensitivity and accuracy of force feedback: approach sensitivity of F/T sensor
- > Decrease camera latency and increase frame rate
- > Improve hardware robustness and appearance

#### References:

Bhattacharjee, Tapomayukh, et al. "Towards Robotic Feeding: Role of Haptics in Fork-Based Food Manipulation." IEEE Robotics and Automation Letters, 2019  
Song, Hanjun, et al. "Sensing Shear Forces During Food Manipulation: Resolving the Trade-Off Between Range and Sensitivity." IEEE Robotics and Automation Letters, 2019.